







	CENTRAL DOMAINS				
	APPROACHES TO LEARNING	SOCIAL AND EMOTIONAL DEVELOPMENT	LANGUAGE AND LITERACY	COGNITION	PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT
▲ INFANT/ TODDLER DOMAINS	Approaches to Learning	Social and Emotional Development	Language and Communication	Cognition	Perceptual, Motor, and Physical Development
PRESCHOOLER DOMAINS	Approaches to Learning	Social and Emotional Development	Language and Communication	Mathematics Development	Perceptual, Motor, and Physical Development
			Literacy	Scientific Reasoning	



STEAM Stretches Across the ELOF Domains



- Cognition (Infant/Toddler)
 - Exploration and Discovery
 - Memory
 - Reasoning and Problem-Solving
- Cognition(Preschooler)
 - Mathematics Development
 - Scientific Reasoning
- Approaches to Learning
- Social and Emotional Development
- Language and Communication
- Perceptual Motor and Physical Development



Highly individualized teaching and learning

Implementing research-based curriculum and teaching practices

Parent/family engagement



Screening and ongoing child assessment

Nurturing, responsive, and effective interactions and engaging environments



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Objectives

- **Identify** ways infants, toddlers, and preschoolers naturally engage in inquiry, reasoning, and problem solving through every day routines and learning opportunities
- Describe how the STEAM components share a common approach and focus
- **Provide strategies** to support children's inquiry and STEAM skills in the early education setting and at home



What is STEAM?





STEAM is for Everyone

STEAM is about *how* people explore the world, not which facts they know.





STEAM is All Around





A Common Approach and Focus



STEAM Mindset



STEAM Knowledge



Language of STEAM



STEAM-related Skills



STEAM Mindset



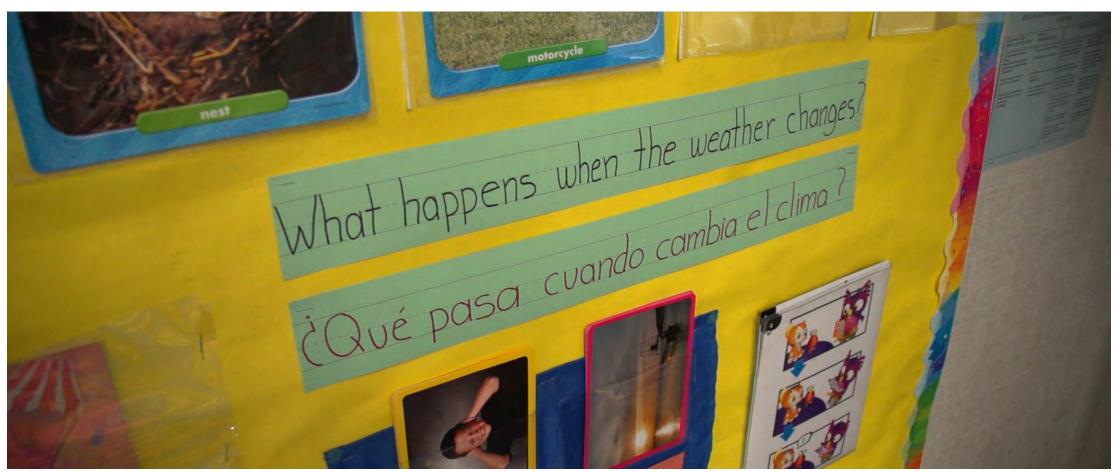


STEAM Knowledge





Language of STEAM





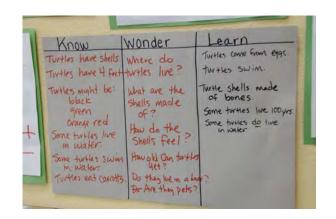
Speak The Language Of STEAM

- Observe, observation
- Question
- Predict, prediction
- Similar, different
- Compare, contrast

- Measure
- Count
- Investigate
- Explore
- Experiment

- Test
- Discover
- Record
- Explain
- Hypothesize, hypothesis, guess







STEAM-related Skills





How We Can Support STEAM Learning









Engaging Environments

Provide open-ended materials

Use a variety of materials

Pay attention to children's interests









Engage the senses

Consider children's developmental levels

Arrange materials so they are accessible



Nurturing, Responsive, & Effective Interactions







Learning Experiences/Activities



Learning Activity: STEAM in Everyday Experiences & Activities





Review







