



HEAD START PROGRAM PERFORMANCE STANDARDS SUPPORT STEAM!

PART 1302 PROGRAM OPERATIONS

- Subpart C - Education and Child Development Program Services
 - 1302.30 Purpose

All programs must provide high-quality early education and child development services, including for children with disabilities, that promote children’s cognitive, social, and emotional growth for later success in school.

STEAM does all of this!

1. It supports thinking and communication skills, fosters positive interactions with adults and children, and builds confidence and joy in learning. All these skills and behaviors promote school readiness.



2. STEAM integrates many areas of learning and development across the Early Learning Outcome Framework (ELOF) domains. As children explore and investigate, they are relating to others, developing concepts, expressing themselves, managing their emotions, learning to problem-solve, and more! These are ELOF goals across the developmental continuum for infants, toddlers, and preschoolers.



3. STEAM concepts are already present in much of what you do. This is not an additional curriculum piece you have to add to your planning and practices. STEAM extends many of the learning experiences you already provide!

